



电子科技大学
University of Electronic Science and Technology of China



Dynamic Neural Networks



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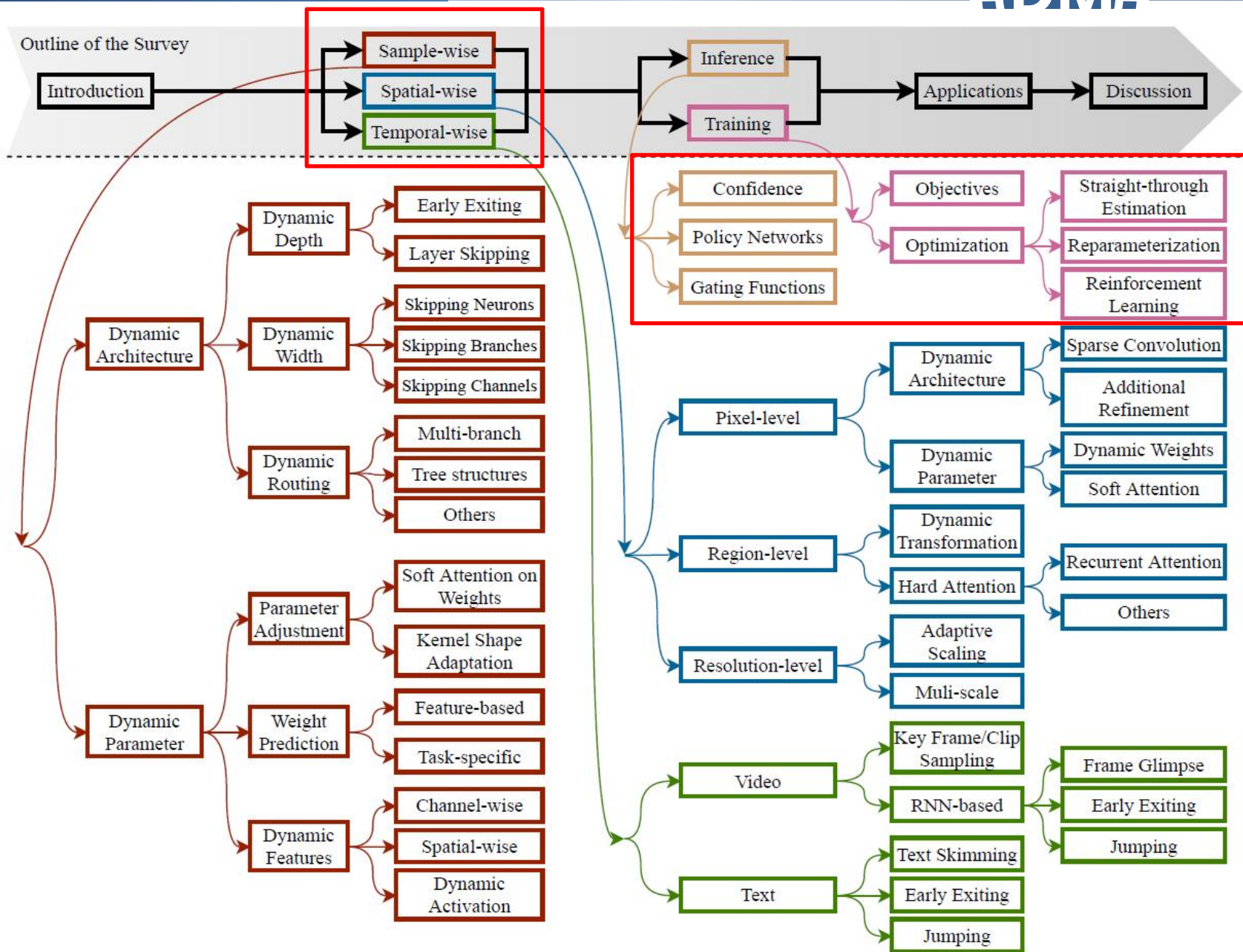
- Background & Overview
- Dynamic Architecture & Parameter
- Inference & Training Tricks
- Application & Discussion

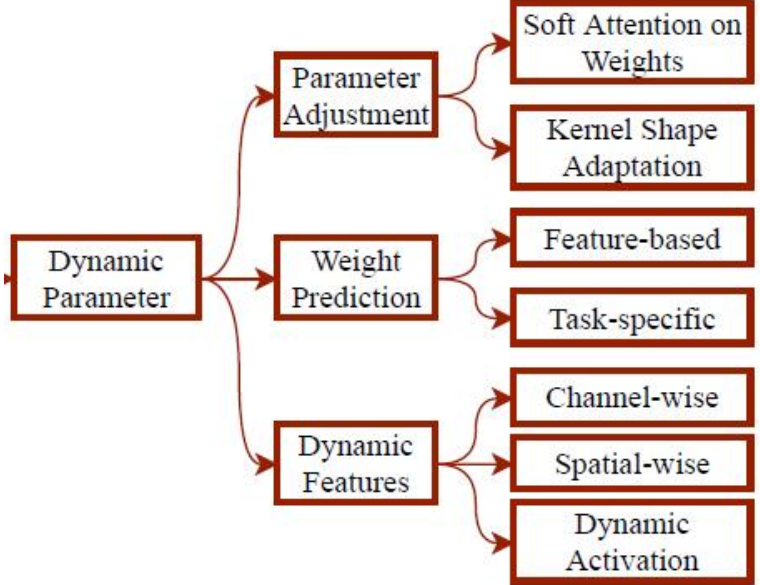
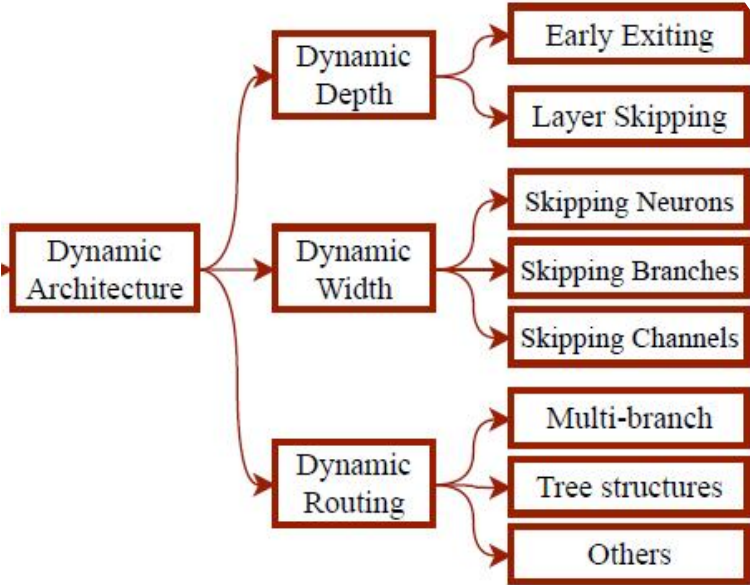


Background & Overview

■ Why dynamic?

- **Accuracy**: *extra information*
- **Efficiency**: *partial activation*
- **Representation power**: *model capacity*
- **Adaptiveness**: *hardware platforms & environments*
- **Compatibility**: *advanced techniques in deep learning*
- **Generality**: *a wide range of applications*
- **Interpretability**: *process information in a dynamic way*



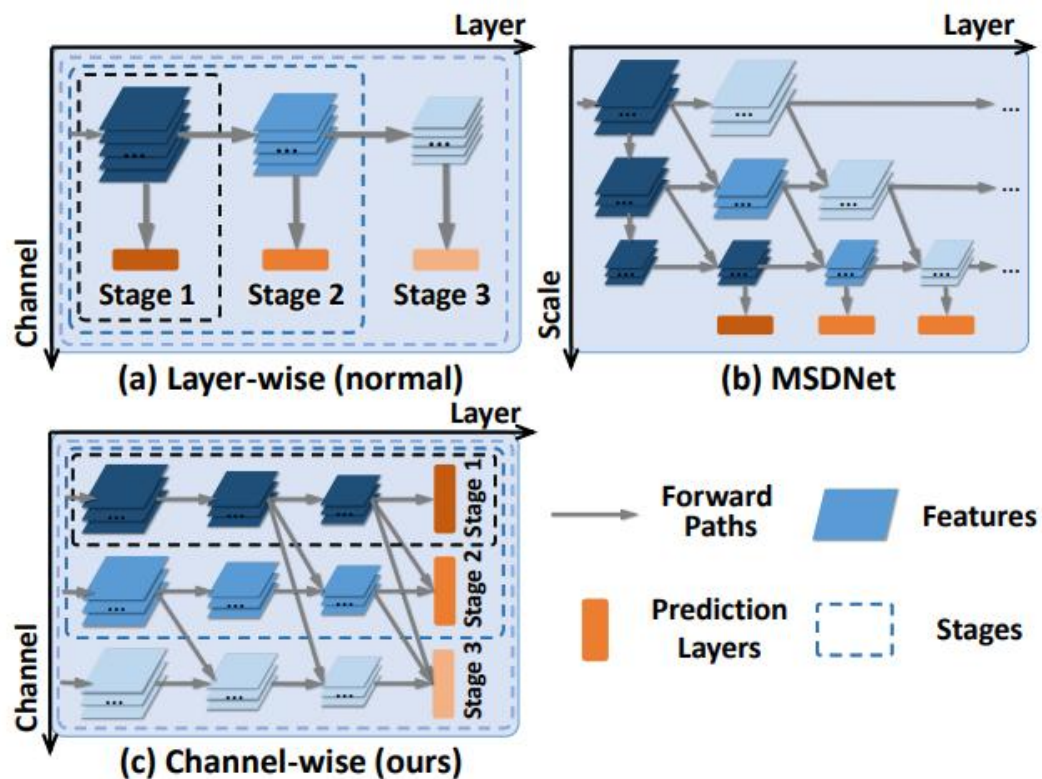




Dynamic Architecture & Parameter

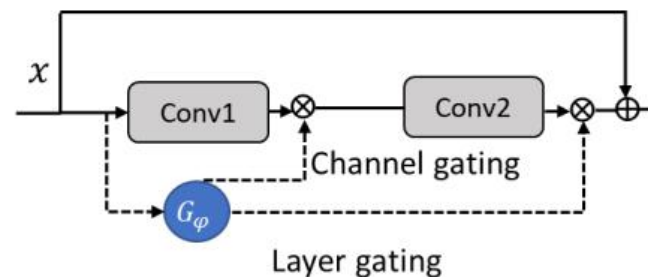
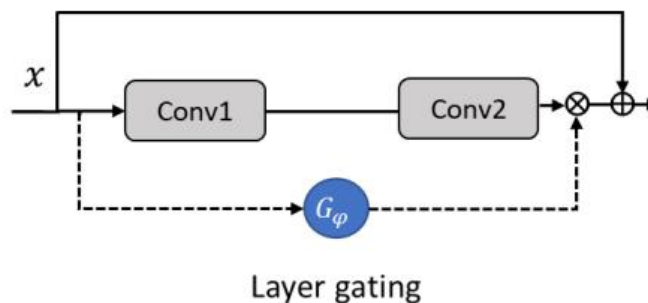
■ Dynamic Width – Convolutional Channel

- Multi-stage architecture
- Gating functions
- Dynamic Routing

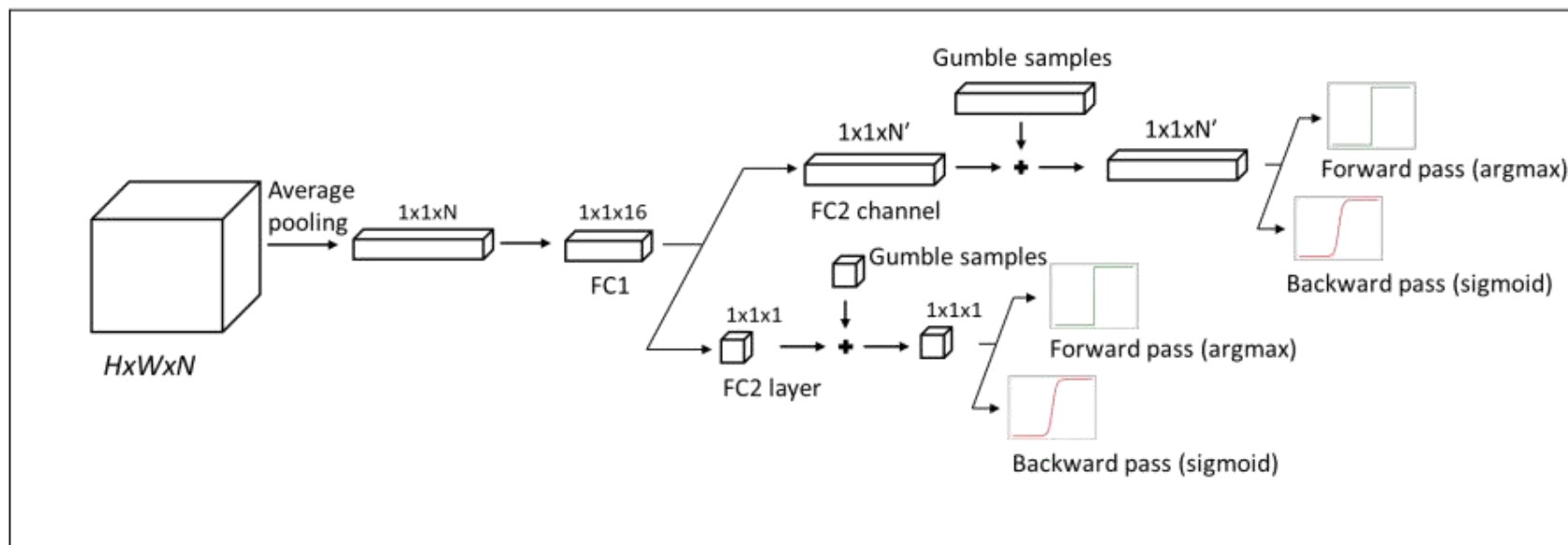
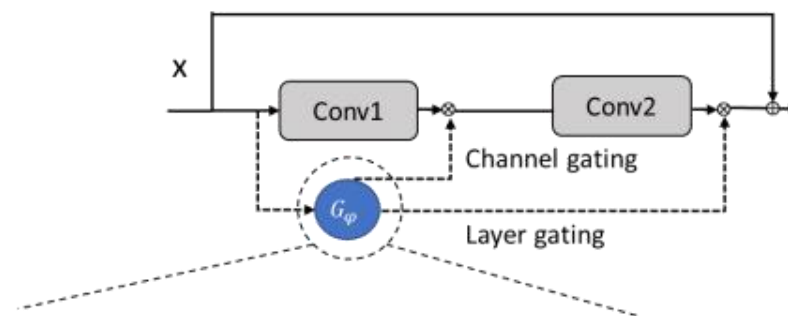


■ Dynamic Width – Convolutional Channel

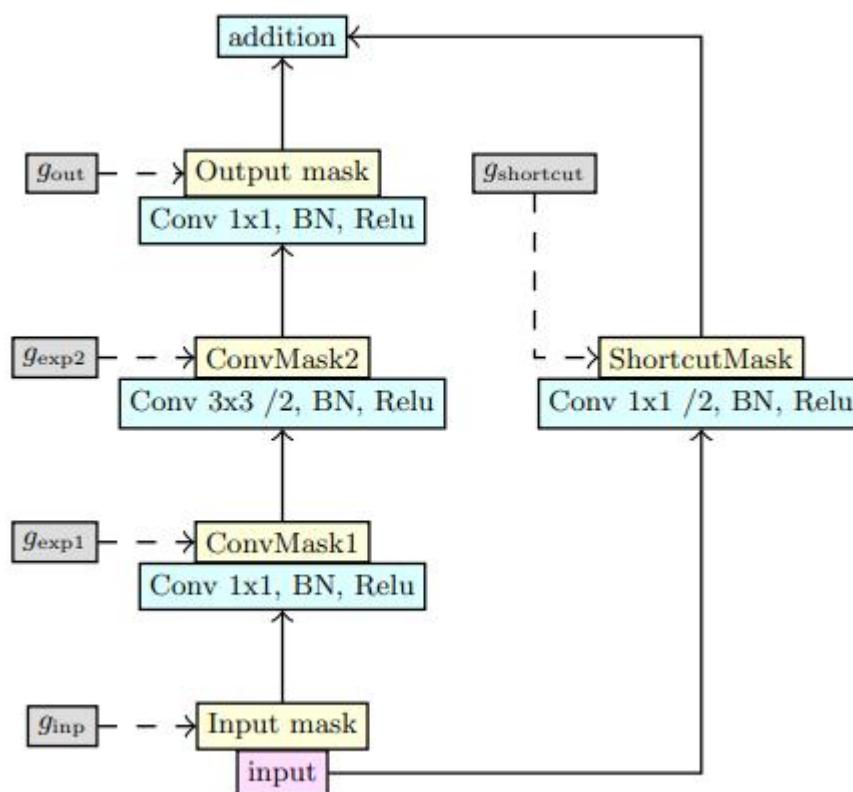
- Multi-stage architecture
- Gating functions
- Dynamic Routing



■ Gating Function – Different Settings

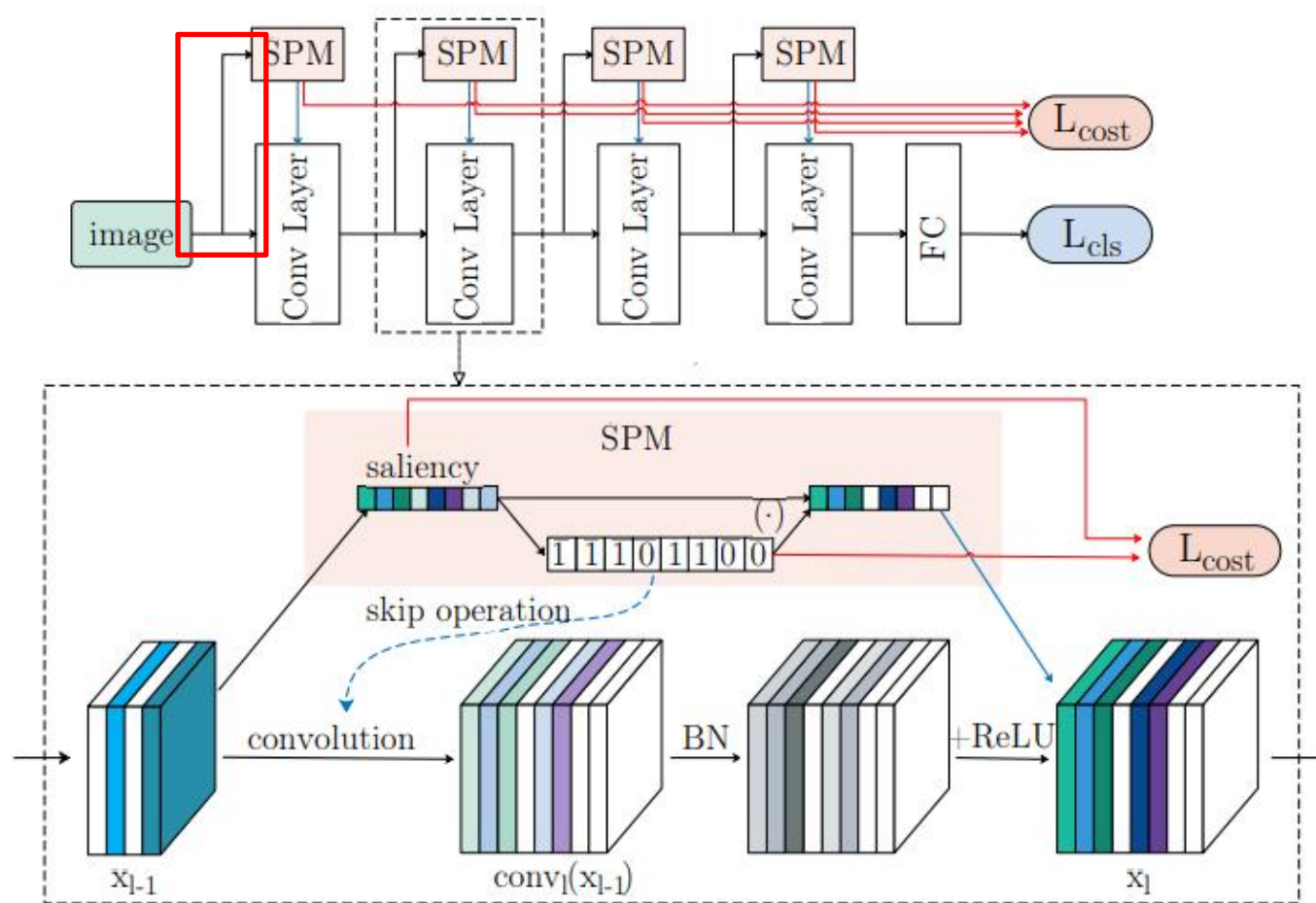


■ Gating Function – Different Settings



Channel selection using Gumbel Softmax

■ Gating Function – Different Settings



Self-adaptive Network Pruning

■ Gating Function – Different Settings

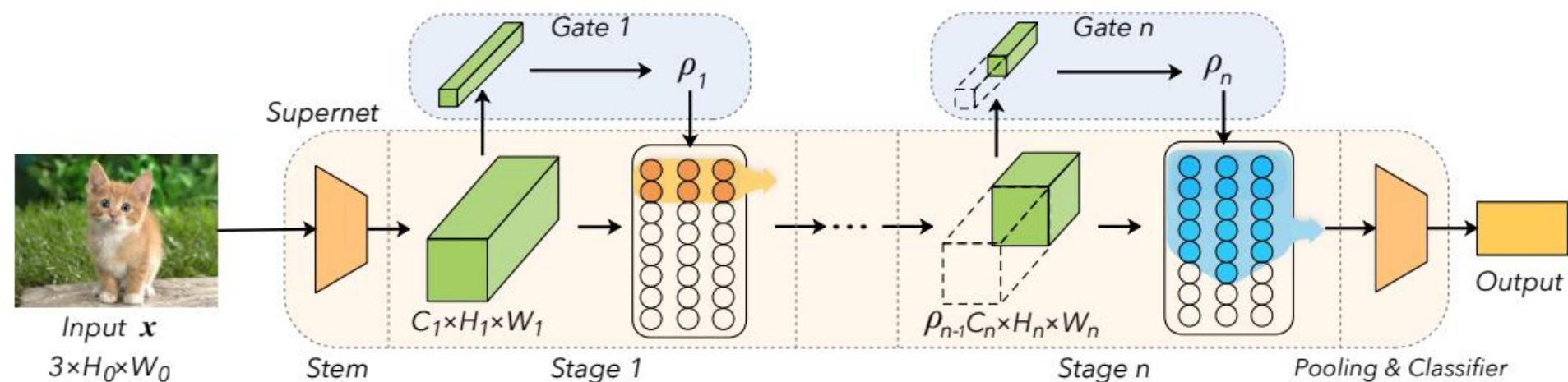
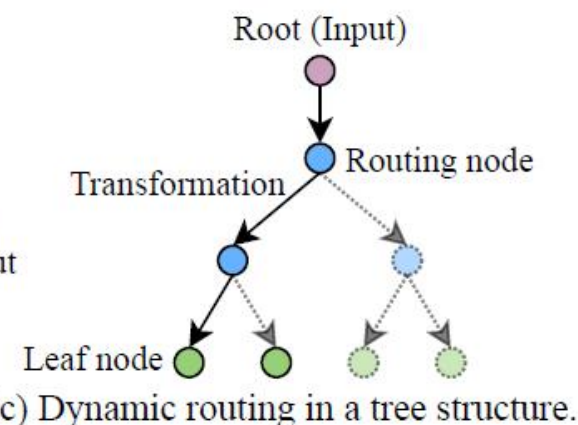
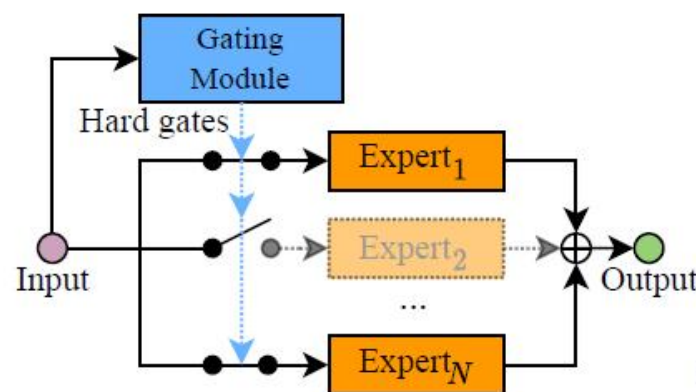
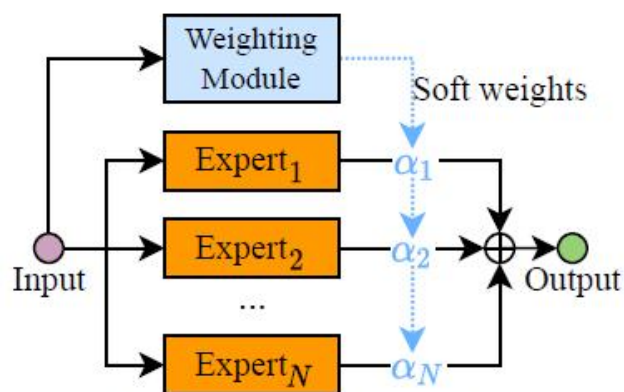


Table 1. Latency comparison of ResNet-50 with 25% channels (on GeForce RTX 2080 Ti). Both *masking* and *indexing* lead to inefficient computation waste, while *slicing* achieves comparable acceleration with *ideal* (the individual ResNet-50 $0.25 \times$).

method	full	masking	indexing	slicing (ours)	ideal
latency	12.2 ms	12.4ms	16.6 ms	7.9 ms	7.2 ms

■ Dynamic Width – Dynamic Routing

- Soft decision tree
- Neural trees & tree-structured
- Controller node / network



(a) Soft weights for adaptive fusion.

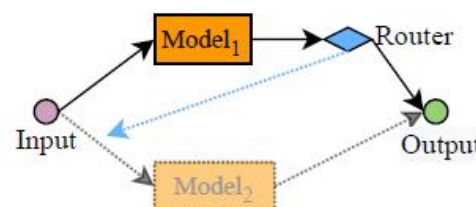
(b) Selective execution of MoE branches.

(c) Dynamic routing in a tree structure.

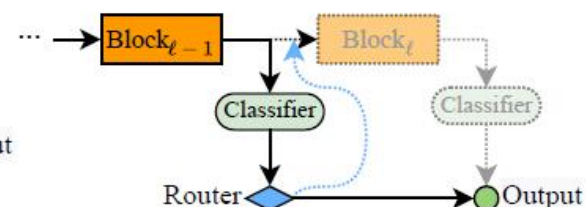
Dynamic Depth – Early exiting

- Cascading of DNNs
- Intermediate classifiers
- Multi-scale architecture

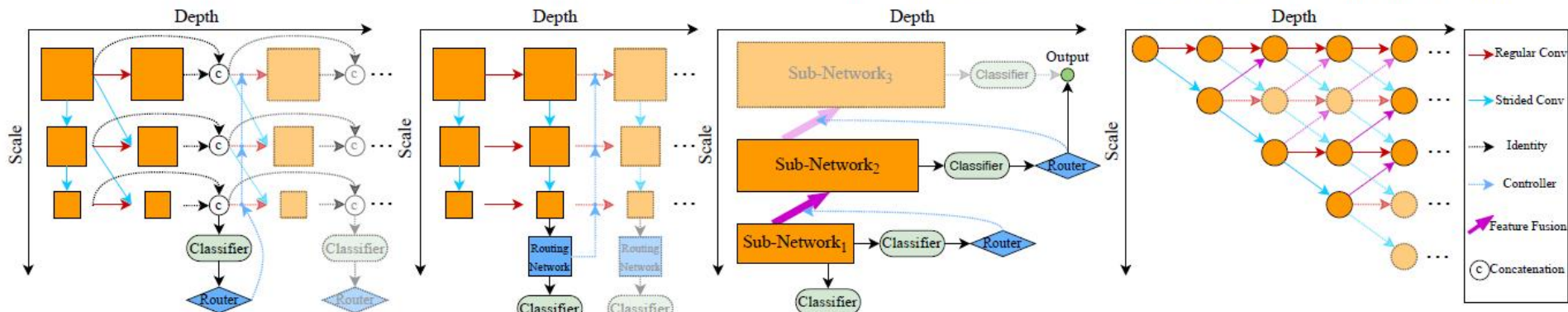
with early exits



(a) Cascading of models.



(b) Network with intermediate classifiers.



(a) Multi-scale DenseNet.

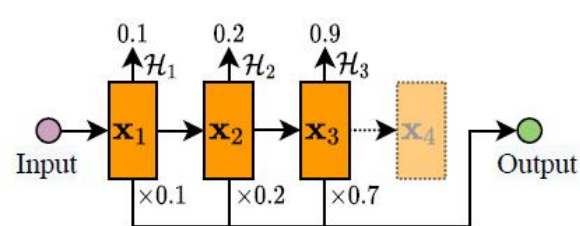
(b) Early exiting with routing networks.

(c) Resolution Adaptive Network.

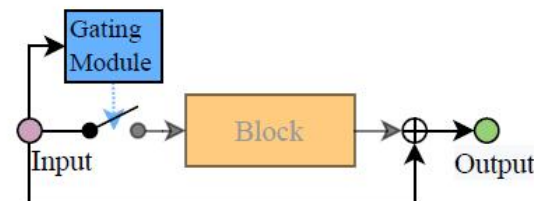
(d) Dynamic Routing inside a SuperNet.

■ Dynamic Depth – Layer skipping

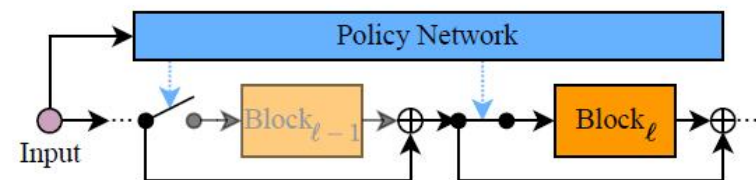
- Halting Score
- Gating Function
- Policy Network



(a) Layer skipping based on halting score.



(b) Layer skipping based on a gating function.

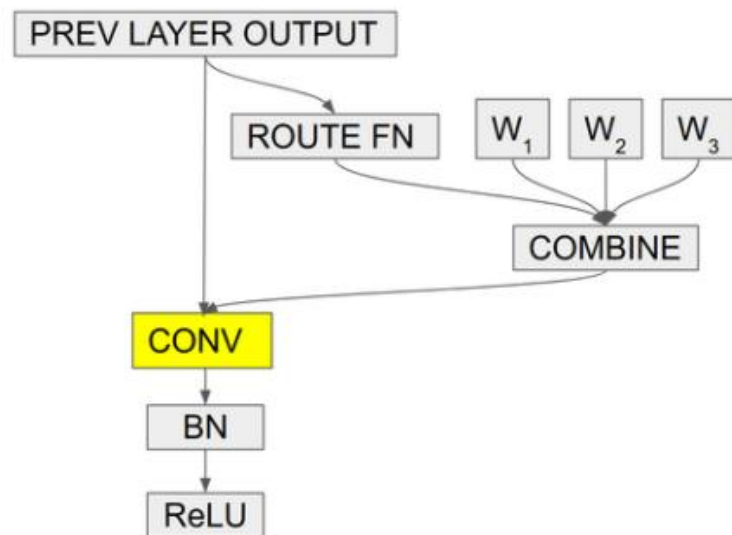


(c) Layer skipping based on a policy network.

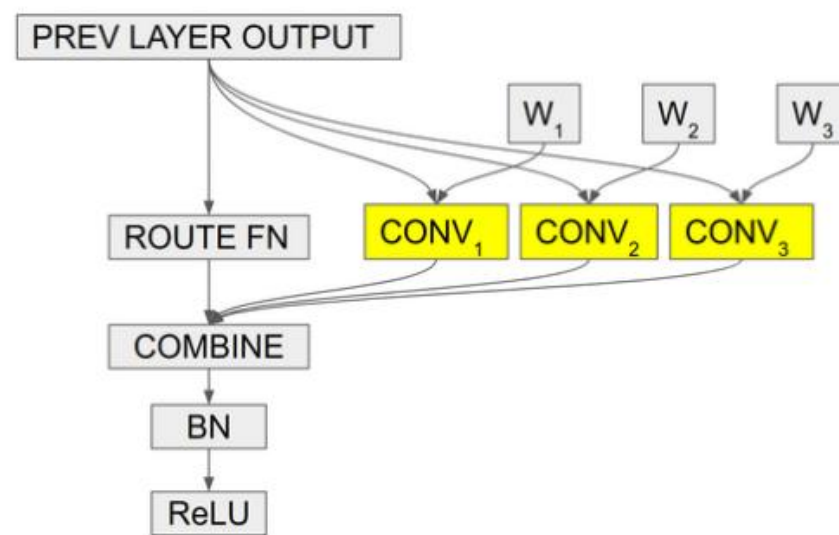
Parameter Adjustment

- Attention on weight
- Kernel shape adaptation

$$y = x \star \tilde{W} = x \star \left(\sum_{n=1}^N \alpha_n W_n \right)$$



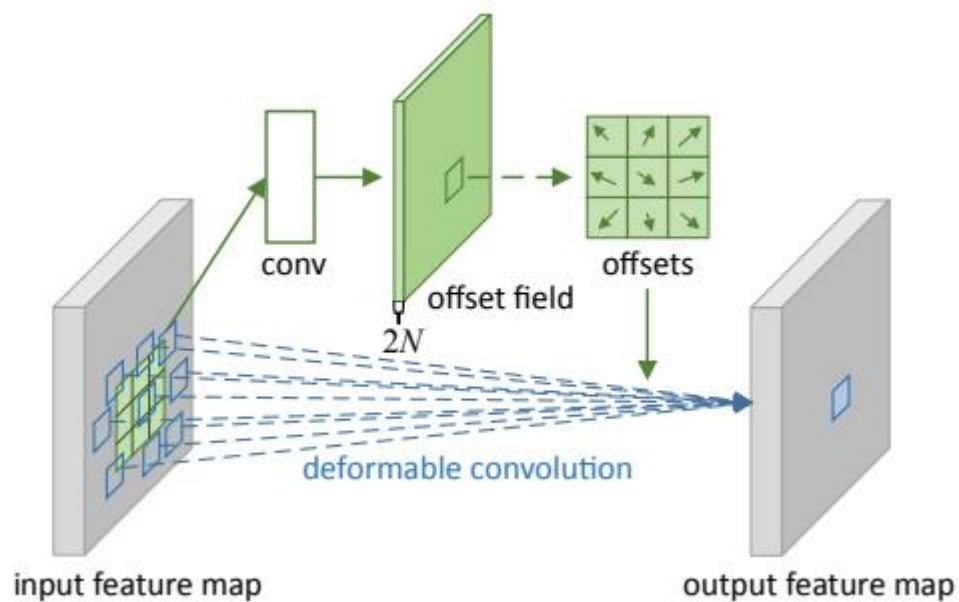
(a) CondConv: $(\alpha_1 W_1 + \dots + \alpha_n W_n) * x$



(b) Mixture of Experts: $\alpha_1(W_1 * x) + \dots + \alpha_n(W_n * x)$

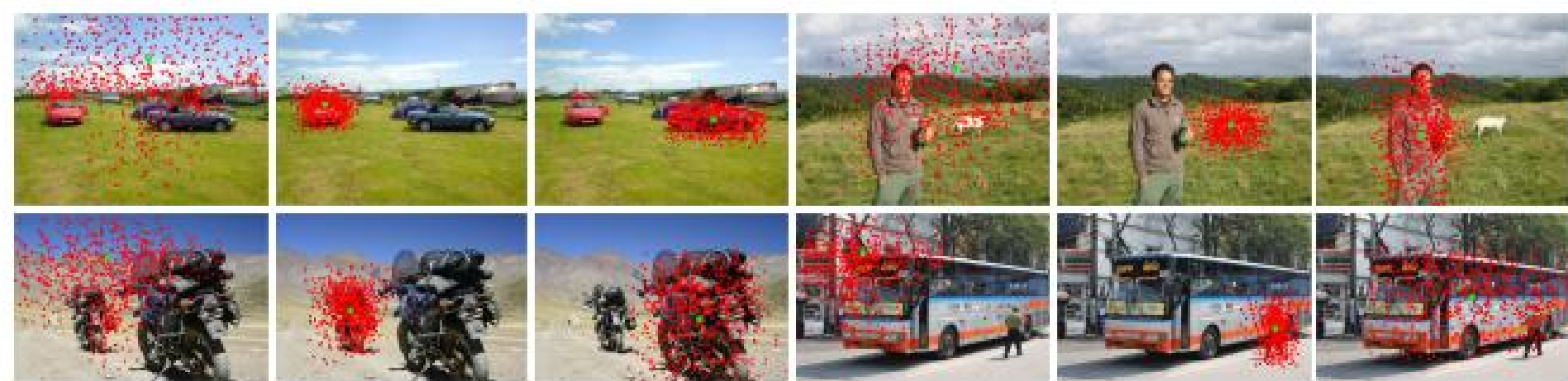
■ Parameter Adjustment

- Attention on weight
- Kernel shape adaptation



■ Parameter Adjustment

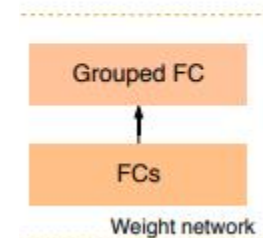
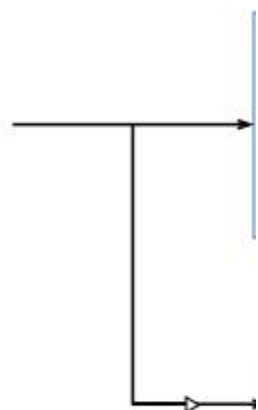
- Attention on weight
- Kernel shape adaptation



■ Weight

- Gen
- Task

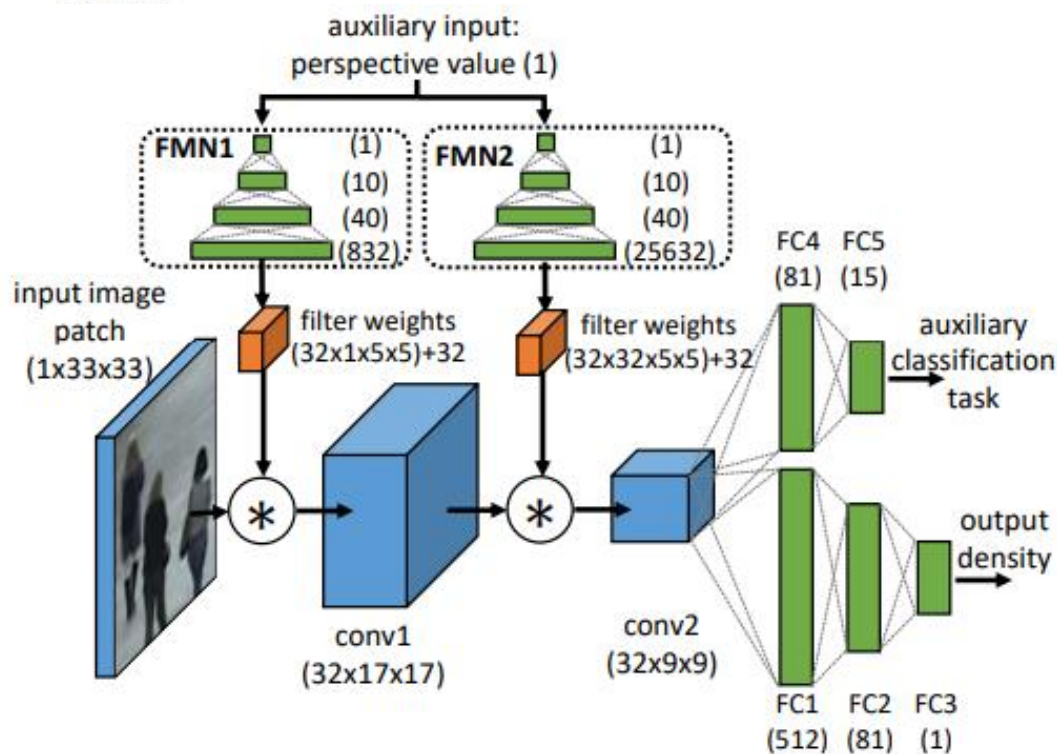
Model	# Params	FLOPs	Top-1 err.
ShuffleNetV2 [22] (0.5×)	1.4M	41M	39.7
+ SE [11]	1.4M	41M	37.5
+ SK [16]	1.5M	42M	37.5
+ CondConv [38] (2×)	1.5M	41M	37.3
+ WeightNet (1×)	1.5M	41M	36.7
+ CondConv [38] (4×)	1.8M	41M	35.9
+ WeightNet (2×)	1.8M	41M	35.5
ShuffleNetV2 [22] (1.5×)	3.5M	299M	27.4
+ SE [11]	3.9M	299M	26.4
+ SK [16]	3.9M	306M	26.1
+ CondConv [38] (2×)	5.2M	303M	26.3
+ WeightNet (1×)	3.9M	301M	25.6
+ CondConv [38] (4×)	8.7M	306M	26.1
+ WeightNet (2×)	5.9M	303M	25.2
ShuffleNetV2 [22] (2.0×)	5.5M	557M	25.5
+ WeightNet (2×)	10.1M	565M	23.7
ResNet50 [7]	25.5M	3.86G	24.0
+ SE [11]	26.7M	3.86G	22.8
+ CondConv [38] (2×)	72.4M	3.90G	23.4
+ WeightNet (1×)	31.1M	3.89G	22.5



(b)

■ Weight Prediction

- General architectures
- Task-specific information



■ Dyn

		Type	K	relation to DY-ReLU
ReLU [27,17]		static	2	special case $a_c^1(x) = 1, b_c^1(x) = 0$ $a_c^2(x) = 0, b_c^2(x) = 0$
LeakyReLU [25]		static	2	special case $a_c^1(x) = 1, b_c^1(x) = 0$ $a_c^2(x) = \alpha, b_c^2(x) = 0$
PReLU [10]		static	2	special case $a_c^1(x) = 1, b_c^1(x) = 0$ $a_c^2(x) = a_c, b_c^2(x) = 0$
SE [14]		dynamic	1	special case $a_c^1(x) = a_c(x), b_c^1(x) = 0$ $0 \leq a_c(x) \leq 1$
Maxout [7]		static	1,2,3,...	DY-ReLU is a dynamic and efficient Maxout.
DY-ReLU		dynamic	1,2,3,...	identical

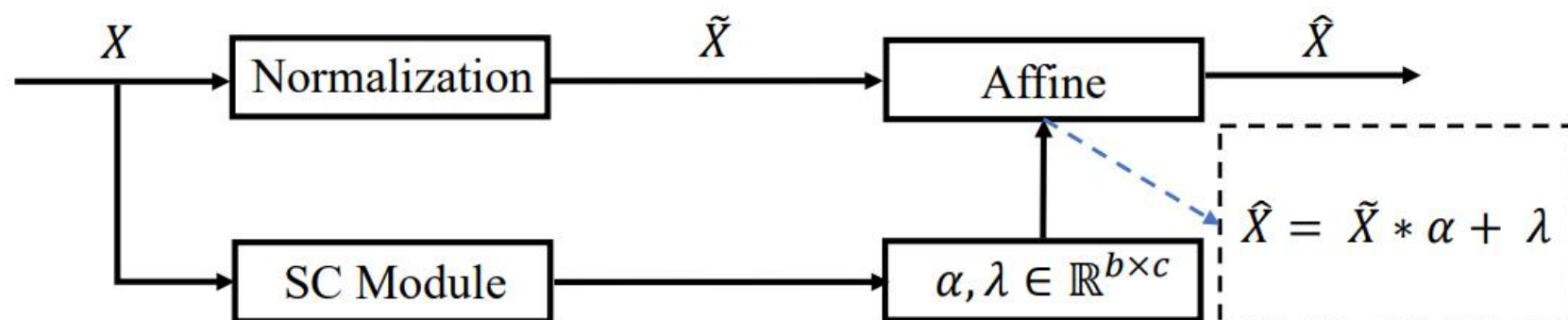
■ Dynamic Features

- Channel-wise attention
- Spatial-wise attention
- Dynamic activation functions

Activation	K	MobileNetV2 $\times 0.35$			MobileNetV2 $\times 1.0$		
		#Param	MAdds	Top-1	#Param	MAdds	Top-1
ReLU	2	1.7M	59.2M	60.3	3.5M	300.0M	72.0
RReLU [40]	2	1.7M	59.2M	60.0 _(-0.3)	3.5M	300.0M	72.5 _(+0.5)
LeakyReLU [25]	2	1.7M	59.2M	60.9 _(+0.6)	3.5M	300.0M	72.7 _(+0.7)
PReLU [10]	2	1.7M	59.2M	63.1 _(+2.8)	3.5M	300.0M	73.3 _(+1.3)
SE[14]+ReLU	2	2.1M	62.0M	62.8 _(+2.5)	5.1M	307.5M	74.2 _(+2.2)
Maxout [7]	2	2.1M	106.6M	64.9 _(+4.6)	5.7M	575.8M	75.1 _(+3.1)
Maxout [7]	3	2.4M	157.6M	65.4 _(+5.1)	7.8M	860.2M	75.8 _(+3.8)
DY-ReLU-B	2	2.7M	65.0M	66.4 _(+6.1)	7.5M	315.5M	76.2 _(+4.2)
DY-ReLU-B	3	3.1M	67.8M	66.6 _(+6.3)	9.2M	322.8M	76.2 _(+4.2)

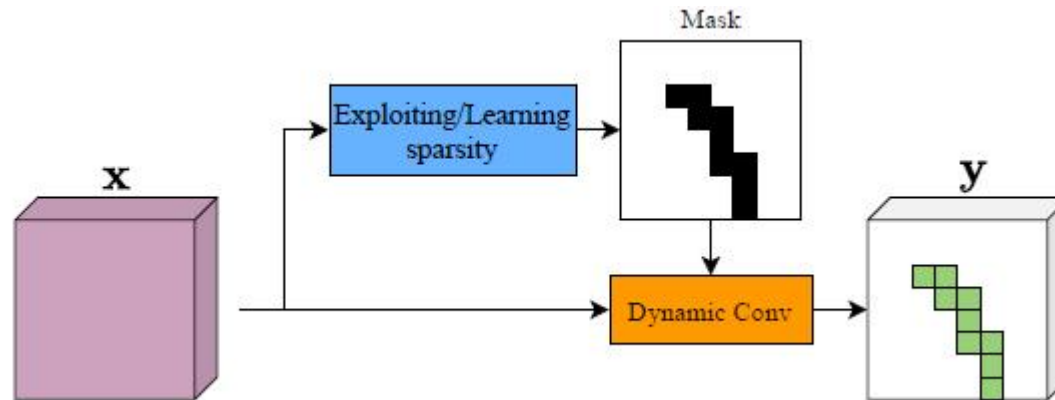
■ Dynamic Features

- Channel-wise attention
- Spatial-wise attention
- Dynamic activation functions



■ Pixel-level Dynamic Networks

- Dynamic sparse convolution
- Dynamic reception fields



■ Region-level Dynamic Networks

- Dynamic transformations
- Hard attention on selected patches

■ Resolution-level Dynamic Networks

- Adaptive scaling ratios
- Dynamic resolution in multi-scale architectures

■ Temporal-wise Dynamic Networks

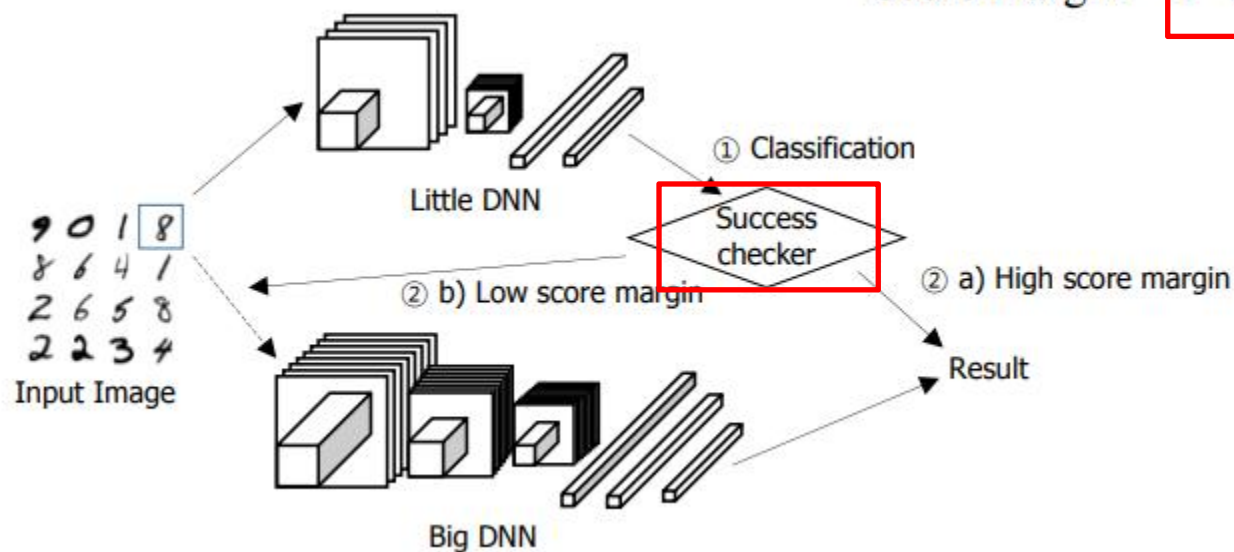


Inference & Training Tricks

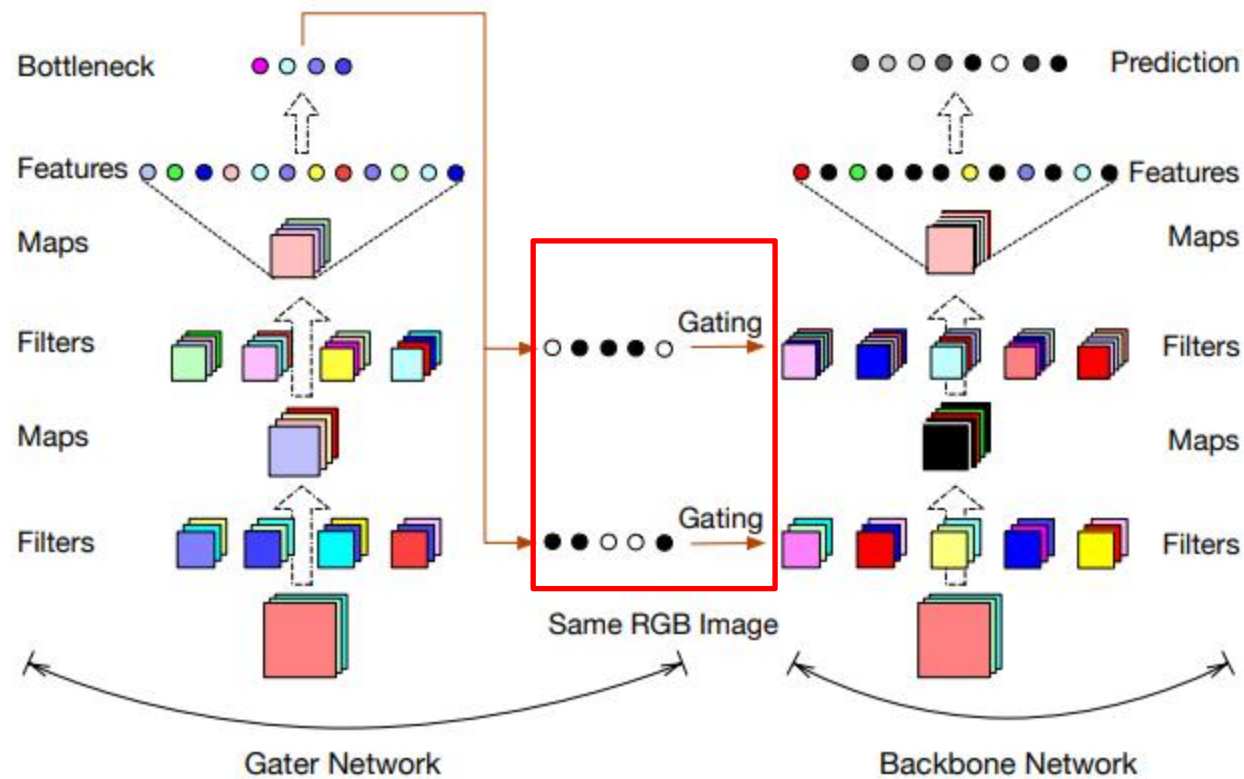
■ Confidence-based Criteria

$$\text{entropy}(\mathbf{y}) = \sum_{c \in \mathcal{C}} y_c \log y_c,$$

$$\text{Score margin} = \boxed{1^{\text{st}} \text{ score}} - 2^{\text{nd}} \text{ score}$$



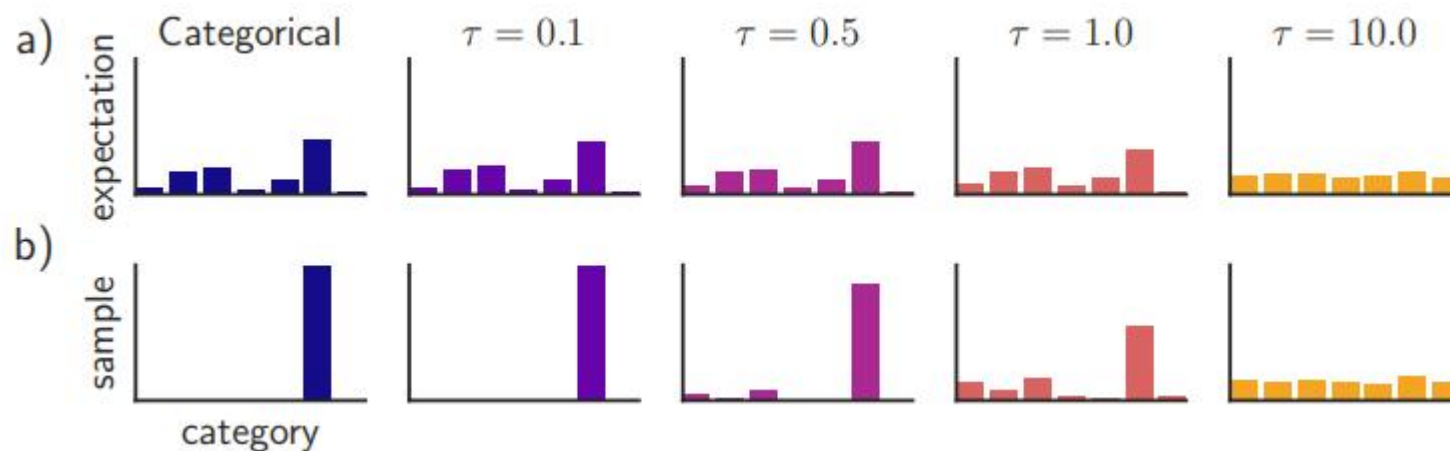
Policy Networks



■ Gating Functions – Gumbel Softmax

$$z = \text{one_hot}(\underset{i}{\operatorname{argmax}}[g_i + \log \pi_i])$$

$$y_i = \frac{\exp(\log(\pi_i) + g_i)/\tau}{\sum_{j=1}^k \exp(\log(\pi_j) + g_j)/\tau} \quad \text{for } i = 1, \dots, k$$



■ Gating Functions – Sigmoid

$$f(b_i, \beta_1, \beta_2) = \text{Sigmoid} \circ \text{Log}(b_i) = \frac{1}{1 + (\frac{b_i}{\beta_1})^{-\beta_2}}$$

$$\mathbf{a}_l^t = \sigma(\mathbf{se}_l^t)$$

■ Gating Functions – Hash

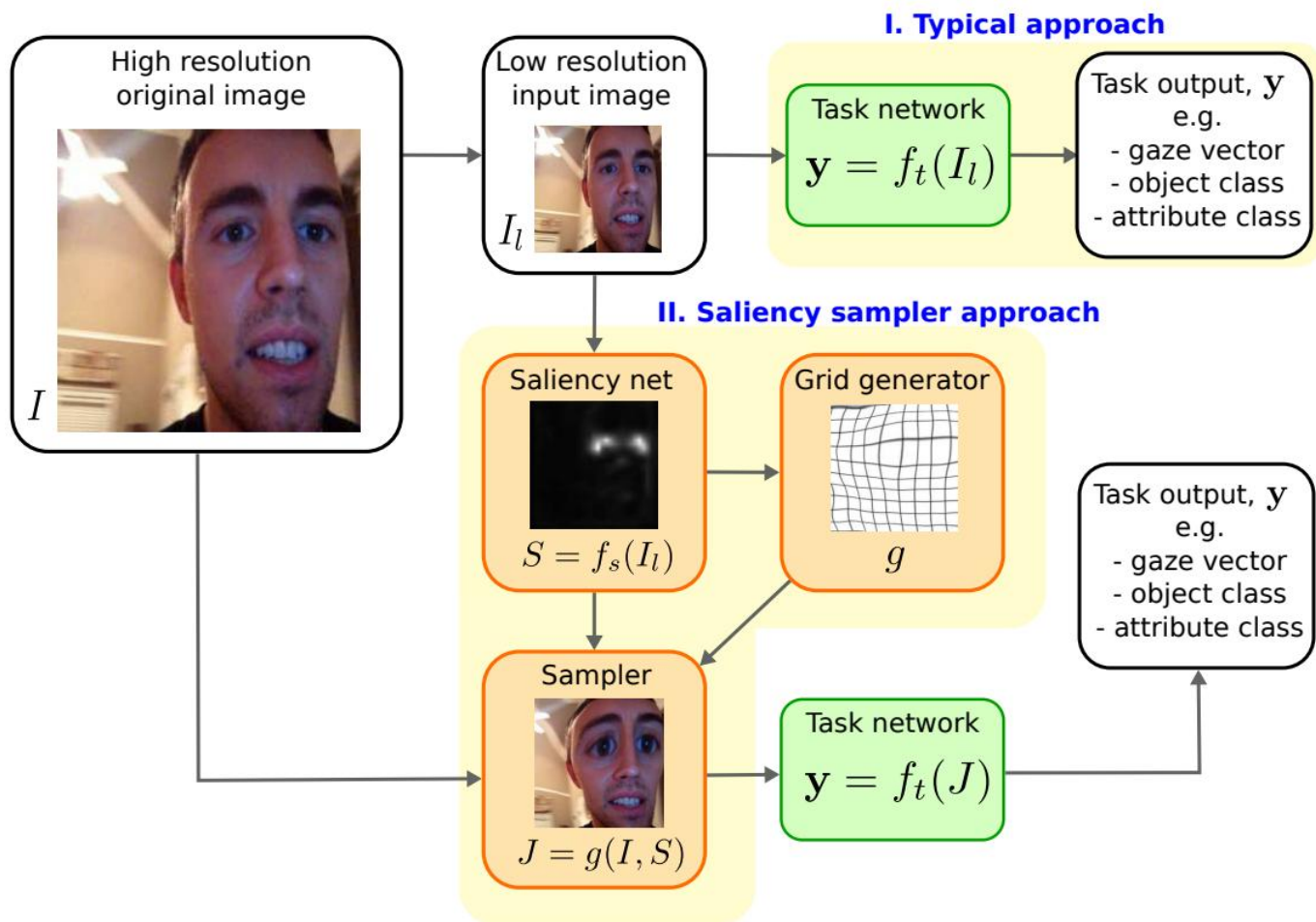
$$s_1 = \max(0, \min(1, a \cdot \sigma(s^l(x^{l-1}) + \xi) - b))$$

- Training multi-exit networks
- Gradient estimation
- Reparameterization
- Reinforcement learning
- Encouraging sparsity
- Clustering hypothesis



Application & Discussion

■ Fine-grained classification



■ Few-shot learning

Table 6: Few-shot ImageNet Classification on ImageNet. Our model is competitive compared to the state-of-the-art meta learning model without hallucinator.

Method

LATEM
ALE [1]
DeViSE
SJE [2]
ESZSL
SYNC
Relator
DEM [5]
f-CLSW
SE[†] [41]
SP-AE[†]
TAFE-N

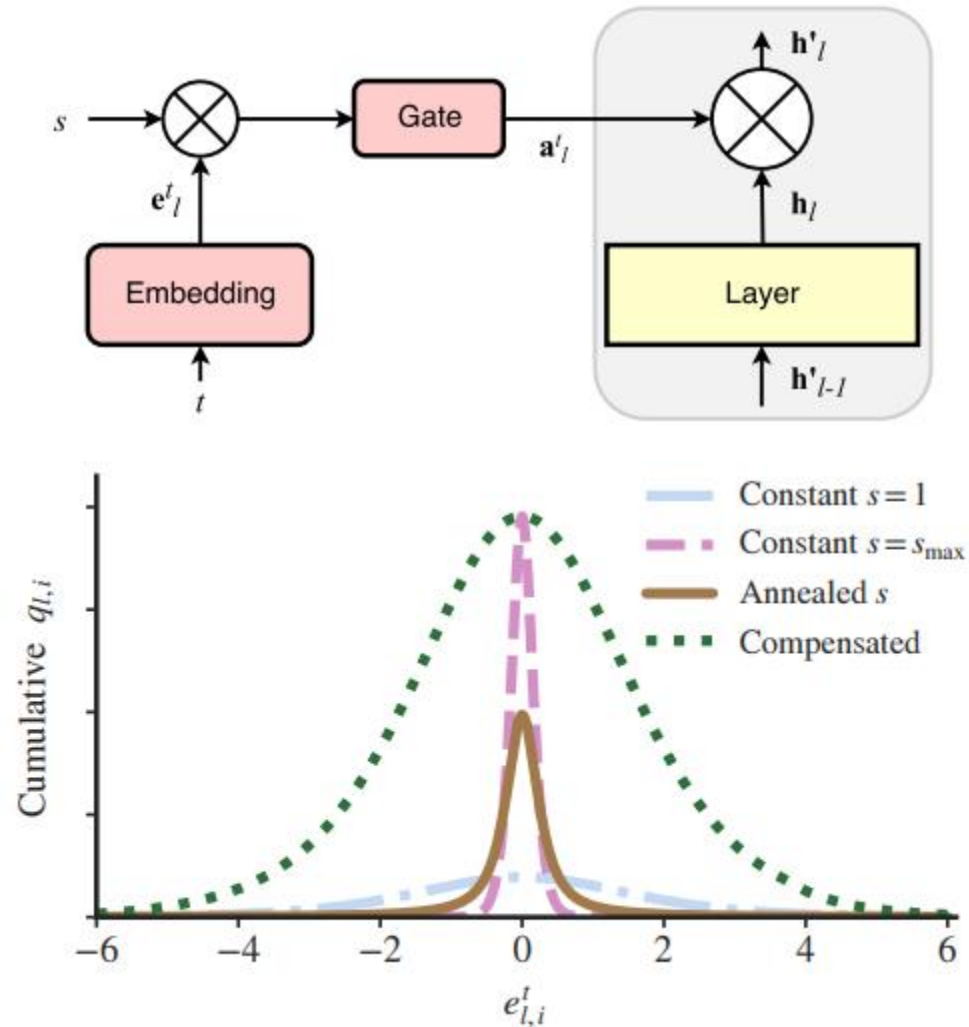
Method	Novel Top-5 Acc		All Top-5 Acc	
	n=1	n=2	n=1	n=2
LogReg [17]	38.4	51.1	40.8	49.9
PN [38]	39.3	54.4	49.5	61.0
MN [42]	43.6	54.0	54.4	61.0
TAFE-Net	43.0	53.9	55.7	61.9
LogReg w/ Analogies [17]	40.7	50.8	52.2	59.4
PN w/ G [45]	45.0	55.9	56.9	63.2

aPY

s H

73.0	0.2
73.7	8.7
76.9	9.2
55.7	6.9
70.1	4.6
66.3	13.3
-	-
75.1	19.4
-	-
-	-
63.4	22.6
75.4	36.8

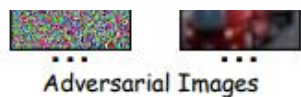
■ Continual learning



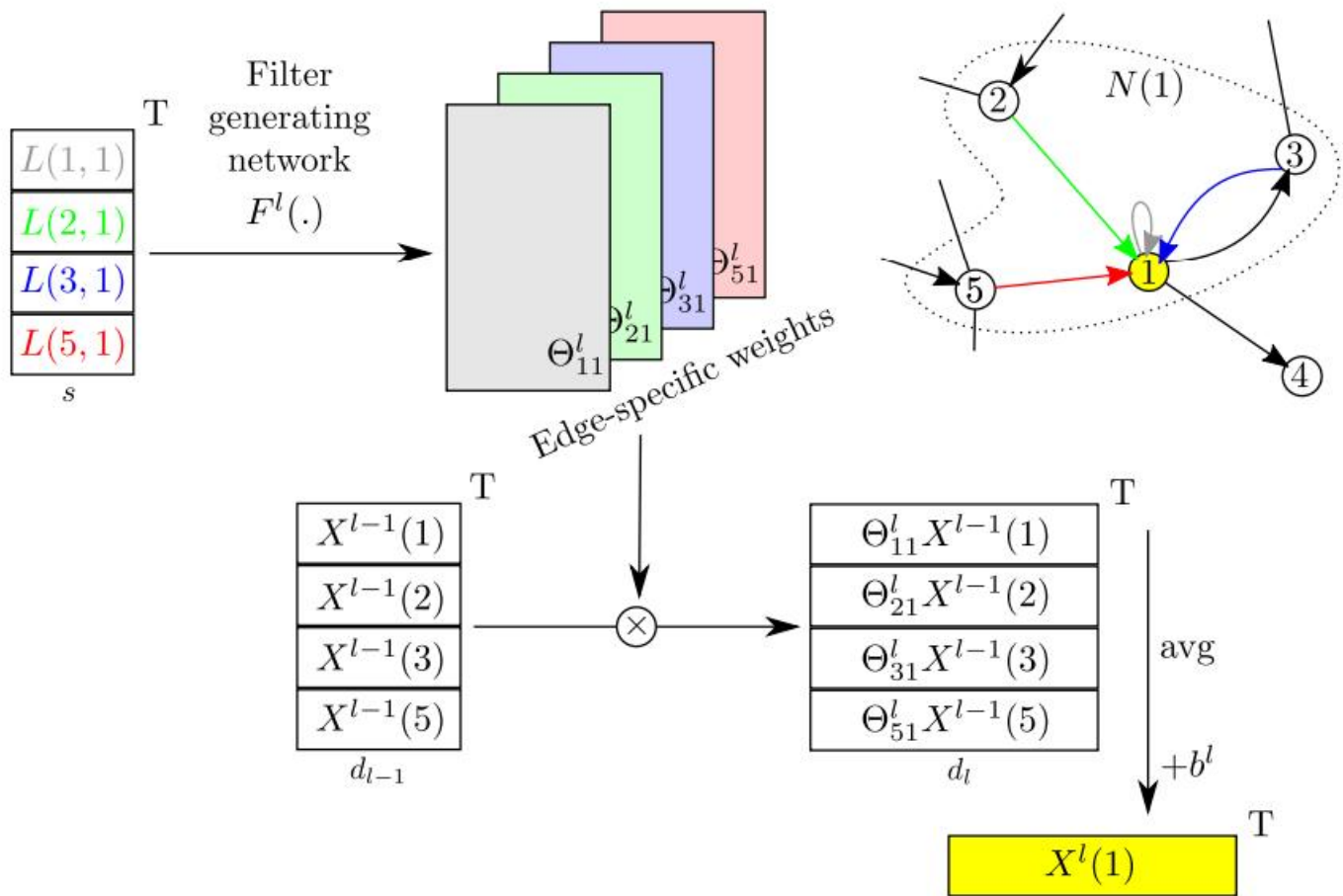
■ Adversarial attack



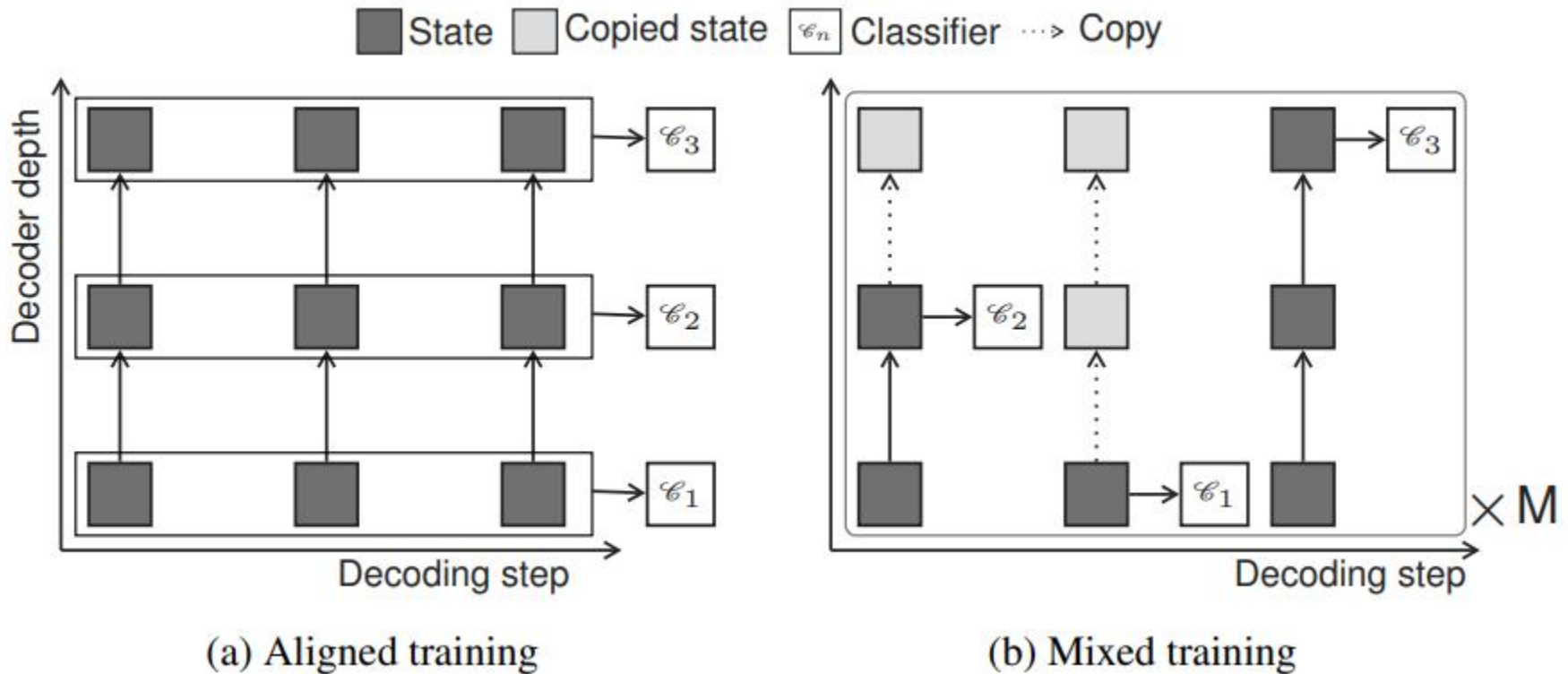
ADV. TRAINING	NO ATTACK	PGD-20	PGD-20 (AVG.)	PGD-20 (MAX.)	DEEPSLOTH
UNDEFENDED	0.77 / 89%	0.79 / 29%	0.85 / 10%	0.81 / 27%	0.01 / 13%
PGD-10	0.61 / 72%	0.55 / 38%	0.64 / 23%	0.58 / 29%	0.33 / 70%
PGD-10 (AVG.)	0.53 / 72%	0.47 / 36%	0.47 / 35%	0.47 / 35%	0.32 / 70%
PGD-10 (MAX.)	0.57 / 72%	0.51 / 37%	0.54 / 30%	0.52 / 34%	0.32 / 70%
OURS	0.74 / 72%	0.71 / 38%	0.82 / 14%	0.77 / 21%	0.44 / 67%
OURS + PGD-10	0.61 / 73%	0.55 / 38%	0.63 / 23%	0.58 / 28%	0.33 / 70%



■ Graph learning

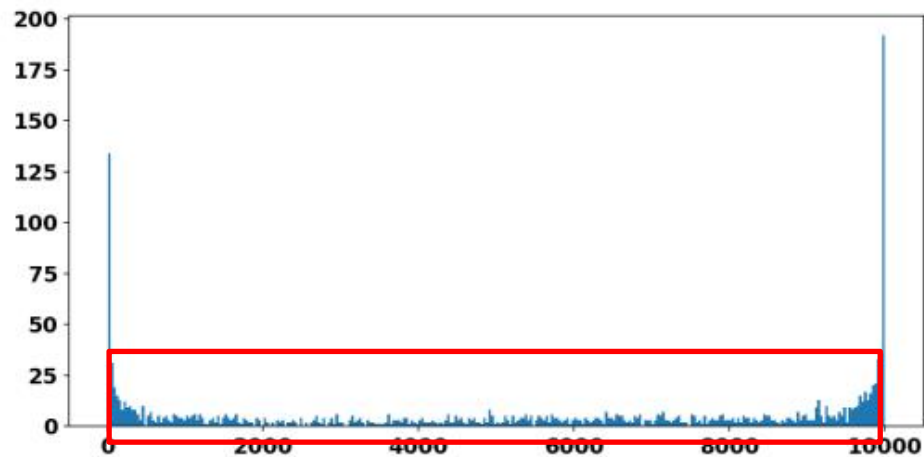
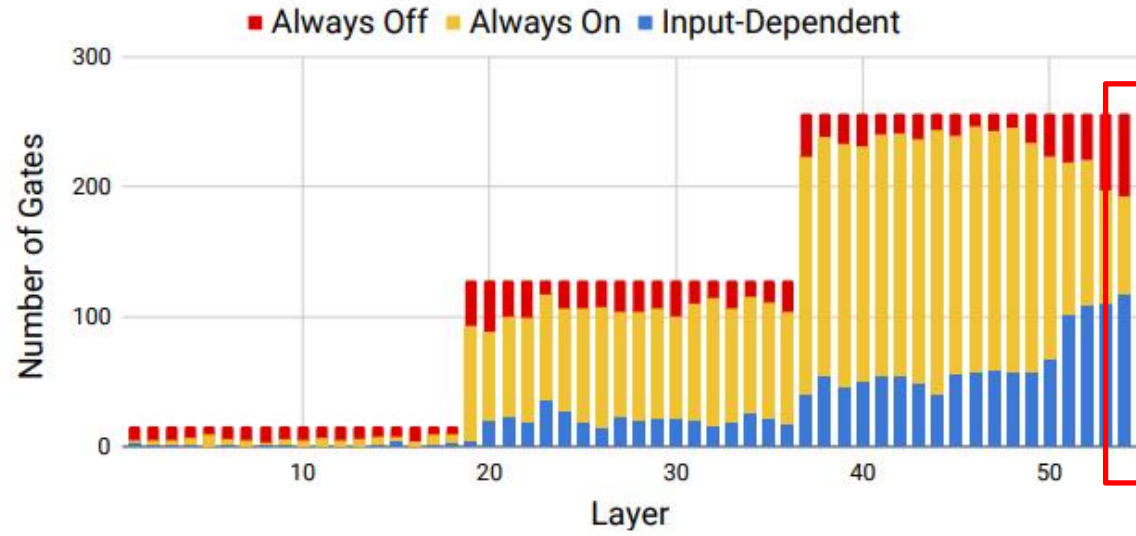


■ Time serial model



- Scalability
- Privacy & Security
- Interpretability
- Effectiveness?

■ Activation



Thank
you

